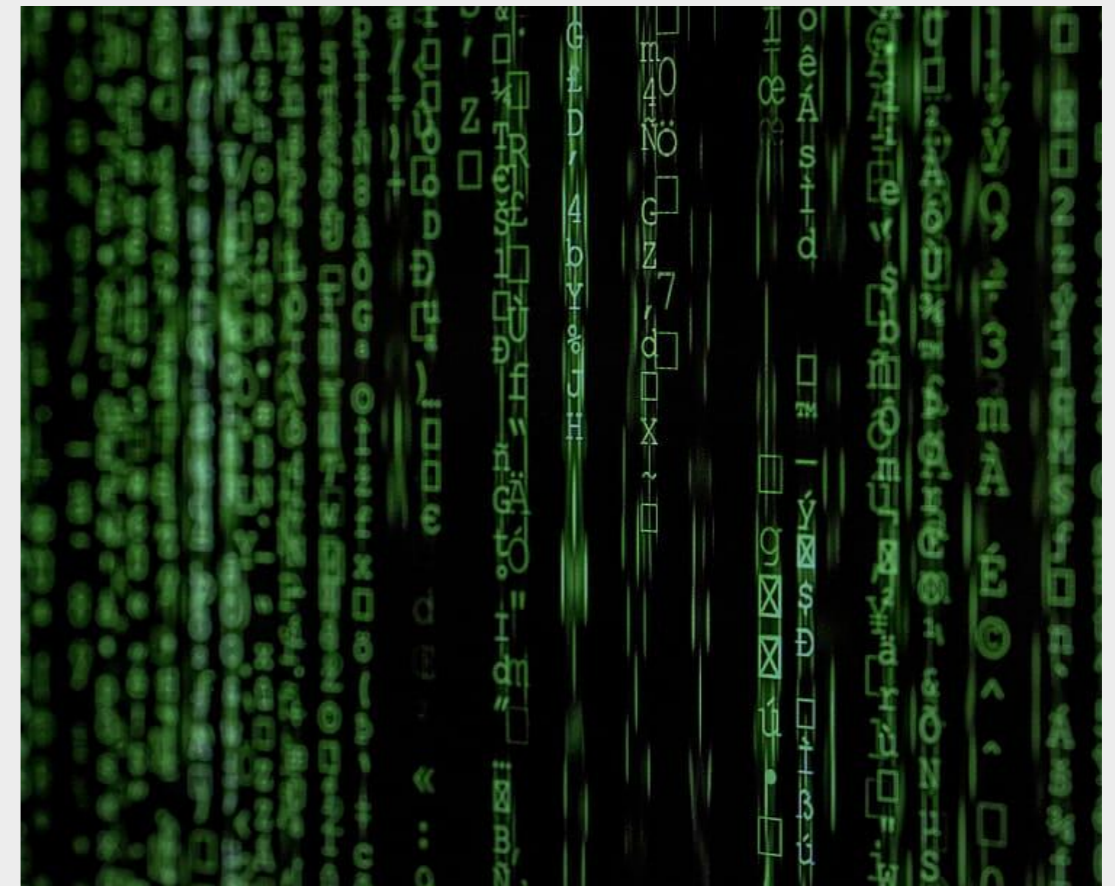


The Hacker

Written and Illustrated by
Mouadh Seddik



YOU HAVE BEEN
HACKED !

The Hacker

Written by Mouadh; Illustrated by Google

Published by Saronti Ltd

Facilitated by Clare Ford at the Switched On Academy

Have you ever made a game that has been hacked?

If you did, you might be interested in this book.

If you didn't, you don't have to be interested in this story.

But that's not the point about this book.

The point is that Muhammed's games ...



Chapter 1: A Game Developer

Life being a game developer is not very fun when you can't even test them, and people get paid to test them!!!

Life is not very fun until...

Chapter 2: Unusual?

While Muhammed's pet cat was playing there was a ZIP! There was a power outage! They all thought it was a usual power outage.

However, it created characters and Muhammed did not know who they were. Later, he realised they were his game characters! He was looking for his character and eventually he found James, [his character].

Two days later they grew twice the length, so they were half a metre tall. Once the power outage was fixed Muhammed had fun with his computer character, James.

HACKED

Chapter 3: The Hacker

Muhammed knew he had to tell people about the characters, but first, he needed to download a firewall to stop James from being hacked. He then explained to his Mum that his game had come to life.

However, the characters caused trouble when he was not there. There were tables being flipped and there was just

a riot. The characters did not know that the neighbour was watching them and saw their power. He wanted to hack them and become king of the world.

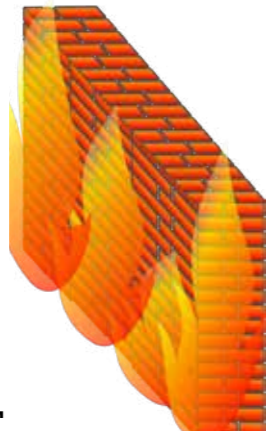
While he was watching, the neighbour opened his laptop and started his research about the UO's, [unidentified objects] and began programming his Trojan Horse virus. After 4 hours of straight coding, he decided to send the virus to Muhammed.

When Muhammed returned to his computer, he saw he had one new message; it said, "Congratulations you have won a million dollars: just click on this link to redeem it!" He thought it was no scam so he clicked on the link.

Little did he know the trouble this would cause...



Hacker



James

Chapter 4: Finding Out

It took a while for Muhammed to find out that he had been hacked but he managed to save his character James because he downloaded a firewall on page 3, but he knew the other characters were growing by the day and he

knew they were causing chaos by the minute and knew he had to do something about it! Phew!

He tried to reverse the virus, but it was too powerful, so he decided to fight and shut it down, once and for all!

Chapter 5: The Fix

He knew that he was no match for the monster characters that the virus had created; he had originally created them with flamethrowers and machine guns. He knew that he had to upgrade James A LOT to win.

A few minutes later, he realised that he created them on his old laptop and could track them down. However, he remembered that he gave it to his friend Mouadh.

He ran to his house and burst through the door, rushing to the basement where Mouadh was trying to fix the old computer.

"I was expecting you, Muhammed," said Mouadh calmly.

"H-H-How did you know I was coming!!!" Muhammed exclaimed.

"I have my own ways," he replied.

"Here is one as good as new," said Mouadh, handing over the computer.

He sprinted back to his house with the laptop with Mouadh behind him; he logged in quickly and tracked the original characters he had created with his old computer.

When he found all of them, he put them in a virtual cage for safekeeping.

Chapter 6: The Escape

His character James was a bad fighter so this was a success for him because he would have been defeated and become the world's most known loser and be known for doing nothing.

Luckily, Muhammed captured them and kept them. He tried to code them out of the game, but it always said "Access Denied" and all he could do was delete the whole game all together. That would mean that James would be gone!!! Which means he would have no friends [he was an awkward kid and had no friends at school] anymore.

Chapter 7: The Fight

When Muhammed was sleeping the characters broke out of their virtual cage and ESCAPED!!

Waking up, all he was thinking of were the worst things that could happen to the city, such as: falling buildings, [they were 100 metres tall]. Even though Mouadh was telling him to calm down, Muhammed knew that he had to fight the giant characters because they had to be within a 10 metre radius, so he upgraded James and set him to battle.

James had the armour and weapons for an epic battle.

CRASH! A building was down, [or 2] with one clean SWIPE. They all fainted in shock. "Was this the end?" he thought "Did we win?"

"I think so," said James, "take this, it's my chain. I put it in my pocket. It is from the Cyber World. To remind you of me, Muhammed."

"Here James, some armour for when you go into battle in the Cyber World," explained Muhammed. "I guess this is goodbye," he said sadly.

As he began flipping the switches to open the portal to The Cyber World, all the characters for the Cyber World were getting sucked in.

Chapter 8: The Ending

Muhammed thought he had stopped all of them; however, there was a little glitch in the system and with one fragile CRACK, something was looking out...

We hope that you and your family and friends enjoy the book that you have created.

This project was co-ordinated and facilitated by Clare Ford, Founder of Switched ON! the global online academy which is re-defining education beyond academic success.

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